JANETTE ALNABULSI

Product Designer
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PROFILE

Product Design graduate from the University of Leeds (BSc, Industrial), looking for a product design role in London. I turn research and requirements into user flows, prototypes and interfaces, test them with users and change the design from what I learn. I am especially interested in interfaces for complex, high-stakes situations, where clear design reduces mistakes and cognitive load. My final year work includes a data-dense dashboard for nurses and service engineers and a PDES Award-winning wellness device, shown at New Designers London 2026. I now work at Paxman Scalp Cooling in a different type of role, in CAD and physical testing, and I am learning HTML, CSS and JavaScript to work closely with engineers.

SKILLS

Product design: User research and testing · User flows · Wireframes and prototypes · Figma · Interaction design · Design reviews

Collaboration: Working with engineering, product and purchasing teams · Workshop facilitation · Recording decisions and actions · Explaining design decisions to senior stakeholders · Acting on feedback

Data and build: Data analysis from testing · Excel · C and LVGL for animated embedded interfaces · SolidWorks · Adobe CC (Photoshop, Illustrator, InDesign) · Procreate · Illustration · AI tools (ethical, everyday use)

Currently learning: HTML, CSS and JavaScript (Codecademy Full-Stack Engineer path) · Accessibility and design systems

SELECTED PROJECTS

Paxman Care Live | University project, final year at Leeds 2025 to 2026

- Designed a data-dense tablet dashboard for nurses (patient vitals, session status, a patient directory and treatment summaries) and an internal support area for service engineers and admins: device diagnostics, a troubleshooting library, fault reporting and a staff adherence view. Based on Paxman Scalp Cooling's system, using fictional patient data.
- Aimed to simplify the process and reduce cognitive load: created a user flow mapping the different paths users might take, designed a confirmation step before a cooling session can be stopped, and capped any data point at 3 to 4 clicks.
- Tested with 20 lecturers and students, as nurses were not available. In a preference test, 86% preferred the simplified design to my original concept. Documented the flows, design choices and interaction details (hold to stop, loading states) for hand-off.

Bubl | Final Year Project (PDES Award) 2026

- Ran a year-long project from scratch: a survey of 50+ students, then prototyping, testing with 20 university students and delivery of a working Bluetooth handheld wellness device.
- Changed the design from user feedback: a soft-touch finish after 5 of the 20 students asked for a softer feel, a silicone hoop after a focus group, and a groove so the screen sits flush with the casing after a common comment about the bump. Followed up with the users, who agreed the screen issue was solved.
- Designed three core interactions (shake, hold, tap) and built the on-device interface in C with LVGL on an ESP32-S3 touchscreen, with animation and touch feedback.
- Mapped product compliance (UKCA/CE, EN 62368-1, RoHS, WEEE, UN 38.3, EN ISO 10993) and positioned the product as wellness to stay outside Medical Device Regulation.
- Presented at the New Designers Graduate Showcase, London 2026.

EXPERIENCE

Innovation & Technical Support | Paxman Scalp Cooling Aug 2026 to Present, UK

- Joined full time after graduation, having taken part in testing for Paxman. This is a different type of role from my university dashboard project, focused on CAD and physical testing.
- Carry out physical design and performance testing, capturing and analysing data to inform design decisions and improvements.
- Produce CAD to support design iterations, working alongside engineering and product teams.
- Write up findings for technical and product teams, structured so decisions are easier to make.

Industrial Placement, Cost Promotion & Strategy | Nissan Motor Corporation R&D Aug 2024 to Aug 2025, UK

- Created a single proposal format covering both capex and vendor tooling meetings, replacing two separate PowerPoints that engineers had to fill in.
- Ran weekly vendor tooling and design review meetings for the Director Chief Vehicle Engineer: reviewed every proposal beforehand and recorded decisions, actions and next steps.
- Designed and delivered presentations to senior leadership, adapting complex technical and commercial information for different audiences.
- Planned and co-delivered a technical supplier workshop with external facilitator Motiv8; facilitated two further value engineering workshops, each generating 10+ prioritised ideas.
- Kept approvals moving across engineering, purchasing, design, testing and finance; supervised and supported 5+ work experience students.

Product Design Intern | Twelve Degrees (Product Design Agency) Oct 2021 and Jun to Aug 2024, Amman, Jordan

- Coordinated and contributed to live client design briefs across research, concept development, prototyping and user testing in a multidisciplinary studio, from brief to delivery.

Intern | Globitel, Wasslz IoT Solutions Jun to Aug 2023, Amman, Jordan

- Contributed to the design of a consumer IoT device, supporting CAD, prototyping and competitor analysis alongside a multidisciplinary engineering team.

EDUCATION

Product Design BSc (Industrial) | University of Leeds Sept 2022 to Jun 2026, Leeds, UK

School of Mechanical Engineering. Relevant modules: Experience Design & User Interaction, Design Studio, Visualisation Techniques, Contextual Studies & Ergonomics. Awarded the PDES Award for final year project, Bubl.

International Baccalaureate (34 points) | International Academy Amman 2008 to 2022, Amman, Jordan

HL Design Technology 7/7 · HL Visual Arts 6/7 · HL Physics · Top IB Visual Arts student award

ADDITIONAL

Community: Secretary, Product Design Society · Year 3 Course Representative · Leeds Women in Engineering Society

Languages: English (fluent) · Arabic (native) · Spanish and French (early learner)

Interests: Product innovation · Sustainable manufacturing · Automotive design